



Oleksandr Zhuikov

Lighting technician | Lighting programer

25.06.1990

Ukraine 

Hello. I am Oleksandr, a technician and programmer specializing in stage lighting and LED technologies. With experience dating back to 2008, I have been involved in numerous projects, including the preparation of 3D models, calculating structural loads, and managing power consumption. My work has taken me to major events such as concerts and conferences, where I have utilized light control systems like MA Lighting and Avolites to create compelling visual experiences.

I hold a degree in Ecology from Kryvyi Rih National University and have furthered my skills through C# programming courses. Additionally, I possess basic knowledge in several programming languages, including JAVA and Python.

My technical expertise extends to the installation and dismantling of stage structures and lighting equipment, and I am well-versed in network settings like Art-net and MA-net.

Currently, I am improving my English as I prepare for potential relocation.

I am passionate about my work and want to join a full-time team where I can continue to grow and contribute to innovative projects.

Work Experience

Lighting programer | Lighting technician | LED technician

Freelance, Ukraine

2015 – present time



Installation I dismantling of stage structures. Installation I dismantling of stage light. Installation I dismantling of LED screens. Preparation of a 3D model of the project. Calculation of loads on supporting structures. Load calculation and power consumption. Control and correction of the installation process in relation to project documentation. Conducting major events (concerts, conferences, filming TV programs in recording and live, filming video clips) on the light control system MA Lighting, GrandMA 1stI2ndI3rd series.

Lighting programer | Lighting technician



Euromedia company, Kyiv Ukraine

2012 – 2015

Installation I dismantling of stage structures. Installation I dismantling of stage light. Installation I dismantling of LED screens. Preparation of a 3D model of the project. Calculation of loads on supporting structures. Load calculation and power consumption. Control and correction of the installation process in relation to project documentation. Conducting major events (concerts, conferences, filming TV programs in recording and live, filming video clips) on the light control systems MA Lighting (GrandMA 1stI2nd series), Avolites (Titan Tiger touch).

Lighting technician | Lighting programer



Jazz Club Service, Kryvyi Rih Ukraine

2008 – 2011

Installation I dismantling of stage structures. Installation I dismantling of stage light. Laying of engineering networks, power and signal switching. Ensuring the operability of the entire system during operation. Conducting small events on the Lightconverse show control and simulation system.

Video content engineer



Palace of youth and students, Kryvyi Rih Ukraine

2006 – 2007

Adjusting video content, presentations to the format of the video canvas. Delivery of content to the screen.

Education and Certification

Kryvyi Rih National University, Ukraine

Professional qualifications: Ecologist

2011 - 2017

Bionic UNIVERSITY, Kyiv Ukraine

C# programming courses.

25.06.2015 – 30.08.2015

Techs skills

- Installation I dismantling of stage structures (Trusses, Electric chain hoists, rigging equipment)
- Installation I dismantling of stage light. Laying of engineering networks, power and signal commutation.
- Installation I dismantling of LED screens.
- Gaffer (installation and dismantling of filming lighting equipment and accessories)

Wearhouse skills

- Completing equipment for departure according to the order list (lighting equipment, power and signal switching cables and wiring, trusses, electric chain hoists, rigging equipment, etc.)
- Lighting maintenance (testing, cleaning, etc.)
- Maintenance of power and signal switching cables (testing, repair, soldering, etc.)

Lighting consoles

- MA Lighting (1st, 2nd, 3rd series)
- Avolites (Titan Tiger touch)

3D Visualization

- MA 3D
- Capture
- L8

Computer skills

- MAC, PC
- Office
- VS Code
- Blender (basic level)
- Photo I Video editing
- Superficial programming skills (JAVA, Python, C#, LUA,HTML,CSS,JS)